

Project	IEEE 802.16 Broadband Wireless Access Working Group < http://ieee802.org/16 >	
Title	Fast Uplink Bandwidth Allocation for Intermittent Short Packets	
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Re:	Corrigendum to IEEE Std 802.16-2004	
Abstract	Intermittent short packets cause network delays if bandwidths are allocated with contention-based CDMA bandwidth requests mechanism for OFDMA. This contribution proposes a contention-based bandwidth request mechanism for fast uplink bandwidth allocation so that OFDMA system can deliver intermittent short packets fast.	
Purpose	Review and adoption of the proposed text change into Corrigendum to IEEE Std 802.16-2004	
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Fast Uplink Bandwidth Allocation for Intermittent Short Packets

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1. Problem Statements

For delivering the intermittent short packets, an SS needs to request uplink bandwidth using contention-based OFDMA BW requests described in 6.3.6.5. Figure 1 shows the contention-based OFDMA BW allocation mechanism described in 6.3.6.5. It requires minimum five message transfers between BS and SS: three from BS and two from SS until the SS starts to send data. This overhead can be reduced to three messages: two from BS and one from SS, if the SS informs a BS that data to be transmitted are short.

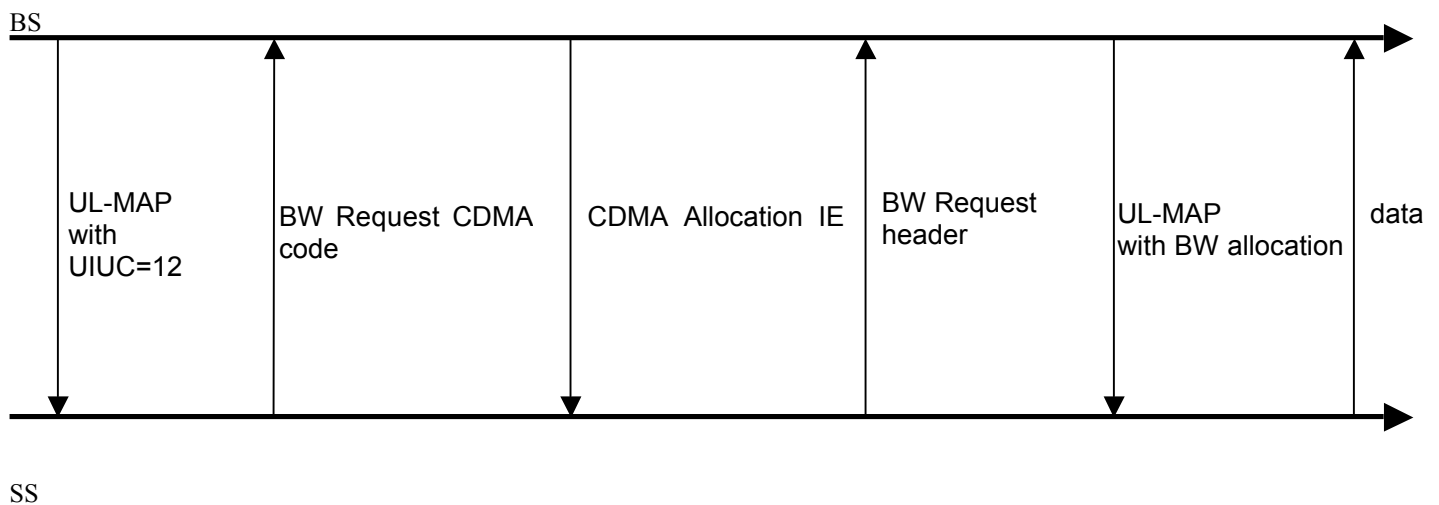


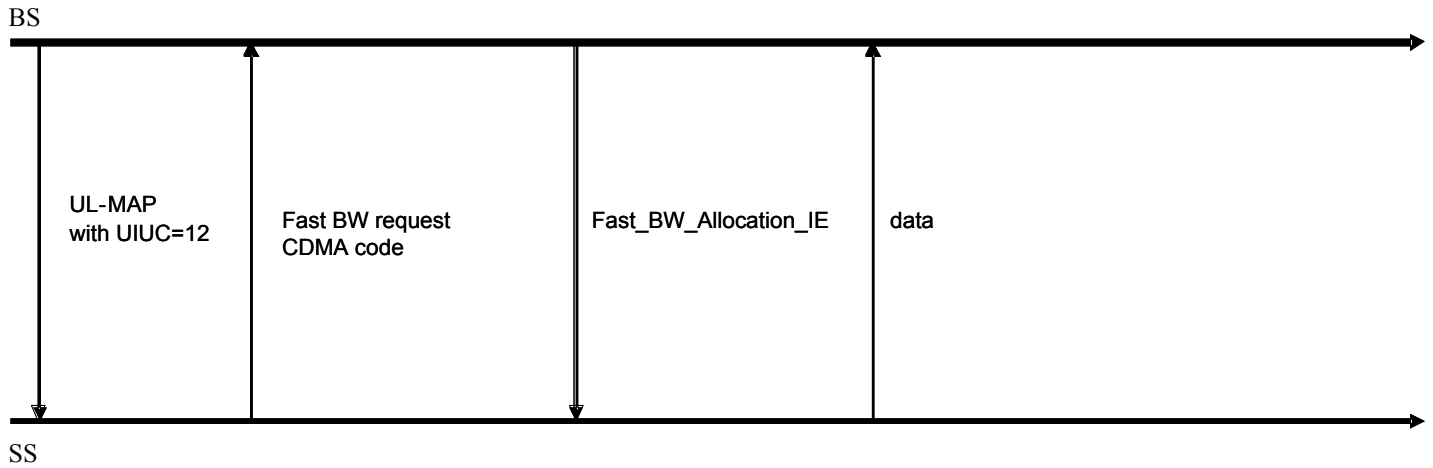
Figure 1: Contention-based OFDMA BW Allocation Mechanism

2. Remedy

1. A SS sends a bandwidth request using the Fast BW Request CDMA code, if the amount of the packets is less than m bytes, where m is implementation specific.
2. If the Fast BW Request code is identified successfully, the BS sends Fast_BW_Allocation_IE to the SS with duration allocated.
3. The SS transmits data over the bandwidth allocated.

Figure 2 illustrates how the BS allocates bandwidth for short packets using the proposed method.

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Figure 2: Contention-based OFDMA BW Allocation Mechanism with Fast_BW_Allocation_IE

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3. Proposed Changes

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[Add this to line 21, page 27, IEEE 802.16maint-04/10]

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Add the text to the end of Section 6.3.6.5 Contention-based CDMA Bandwidth Requests for WirelessMAN-OFDMA

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Also, the WirelessMAN-OFDMA PHY supports optional contention-based fast bandwidth request mechanism for short packets. The SS may request the bandwidth for the short packets using the fast bandwidth request mechanism, if the amount of the data is less than m bytes where m depends on implementation. The SS may transmits a Fast BW Request code defined in 8.4.7.3 for requesting bandwidth using Fast BW Request mechanism, when Fast BW Request opportunity is given as defined in Table 285, Section 8.4.5.4. If the Fast BW Request code is identified successfully by the BS, the BS sends Fast_BW_Allocation_IE defined in Table 301, Section 8.4.5.4.15 to the SS with duration allocated. This allows the SS to send short packets over the bandwidth allocated by Fast_BW_Allocation_IE.

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3 *[Modify the row 9 of Table 287, page 59, Section 8.4.5.4, IEEE 802.16maint-04/10]*
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Syntax	Size	Notes
Ranging Method	2 bits	0b00 – Initial Ranging over two symbols 0b01- Initial Ranging over four symbols 0b10- Fast BW Request /BW Request/Periodic Ranging over one symbol 0b11 – Fast BW Request /BW Request/Periodic Ranging over three symbols

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8 *[Insert Section 8.4.5.4.15 Fast Bandwidth Allocation IE into the end of page 67, IEEE 802.16maint-*
9 *04/10]*

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1 **8.4.5.4.15 Fast Bandwidth Allocation IE**

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3 *[Add Table 303 and the text into Section 8.4.5.4.15 Fast Bandwidth Allocation IE as follows:]*
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5 **Table 303-Fast BW Allocation IE**

<u>Syntax</u>	<u>Size</u>	<u>Notes</u>
Fast BW Allocation IE() {		
Extended UIUC	4 bits	Fast bandwidth allocation = 0x06
Length	4 bits	Length = 0x03
Duration	6 bits	
Repetition Coding Indication	2 bits	0b00 – No repetition coding 0b01 – Repetition coding of 2 used 0b10 – Repetition coding of 4 used 0b11 – Repetition coding of 6 used
Fast Bandwidth Request Code	8 bits	
Symbol Index	8 bits	

<u>Subchannel Index</u>	<u>7 bits</u>	
<u>reserved</u>	<u>1 bit</u>	
<u>}</u>		

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2 **Duration**3 Indicates the duration, in units of OFDMA slots, of the allocation less than 63 slots.4 **Repetition coding indication**5 Indicates the repetition code used inside the allocated burst.6 **Fast Bandwidth Request Code**7 Indicates the CDMA code sent by the SS for Fast Bandwidth Request.8 **Symbol Index**9 Indicates the index of starting OFDMA symbol used by the SS.0 **Subchannel Index**1 Identifies the subchannel used by the SS to send the CDMA code.

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4 ***[Add the text into the beginning of Section 8.4.7.3 Ranging codes, page 71, IEEE 802.16maint-04/10]***5 The number of available codes is 256, numbered 0..255. Each BS uses a sub-group of these codes, where the
6 sub-group is defined by a number S , $0 \leq S \leq 255$. The group of codes will be between S and
7 $((S+N+M+L+P) \bmod 256)$.

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10 - The first N codes produced are for initial-ranging. For example, for the default case of
11 two sub-channels in the ranging channel, clock the PRBS $144 \times (S \bmod 256)$ times to
12 $144 \times ((S + N) \bmod 256) - 1$ times.13 - The next M codes produced are for periodic-ranging. For example, for the default
14 case of two subchannels in the ranging channel, clock the PRBS $144 \times ((N + S) \bmod$
15 $256)$ times to $144 \times ((N + M + S) \bmod 256) - 1$ times.16 - The next L codes produced are for bandwidth-requests. For example, for the default
17 case of two subchannels in the ranging channel, clock the PRBS $144 \times ((N + M + S)$
18 $\bmod 256)$ times to $144 \times ((N + M + L + S) \bmod 256) - 1$ times.19 - The next P codes produced are for fast-bandwidth-requests. For example, for the default
20 case of two subchannels in the ranging channel, clock the PRBS $144 \times ((N + M + L + S)$
21 $\bmod 256)$ times to $144 \times ((N + M + L + P + S) \bmod 256) - 1$ times.

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3 *[Add the following entry to Table 353, page 79, Section 11.3.1 UCD PHY-specific channel encodings--*
4 *WirelessMAN-OFDMA, IEEE 802.16maint-04/10]*

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Name	Type (1 byte)	Length	Value (variable length)
Fast-bandwidth-request codes	174	1	Number of fast bandwidth request codes. Possible values are 0-255.

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9 *[Add this to page 79, Section 11.3.1, IEEE 802.16maint-04/10]*

0 *Modify the following entry of Table 353, Section 11.3.1 UCD PHY-specific channel encodings--*
1 *WirelessMAN-OFDMA*

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Name	Type (1 byte)	Length	Value (variable length)
Start of ranging code groups	155	1	Indicates the starting number, S, of the group of codes used for this uplink. All the ranging codes used on this uplink will be between S and $((S+N+M+L+P) \bmod 256)$. Where, N is the number of initial-ranging codes, M is the number of periodic ranging codes, L is the number of bandwidth-request codes, P is the number of fast-bandwidth-request codes. The range of values is $0 \leq S \leq 255$.