

Project	<b>IEEE 802.16 Broadband Wireless Access Working Group</b> < <a href="http://ieee802.org/16">http://ieee802.org/16</a> >	
Title	<b>Corrections for UL Channel Sounding Allocations</b>	
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Re:	IEEE P802.16e-2005 and IEEE P802.16-2004  In response to call for maintenance change request (IEEE 802.16maint-06/018) issued on 2006-06-16.	
Abstract	Corrections and clarifications to UL channel sounding allocations	
Purpose	Adopt changes	
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## Corrections for UL Channel Sounding Allocations

*Intel, Motorola, Samsung, ArrayComm, Beceem, Alcatel, Fujitsu*

### Background

The behavior of UL SZ allocations is unclear and not completely defined. Specifically:

- 1) It is not clear that a SZ must be allocated an entire UL OFDMA symbol.
- 2) Restrictions on the location of the SZ must be made to avoid breaking the UL tile structure.
- 3) A SZ shift value is required for use by the UL\_Sounding\_Command\_IE().

### Proposed Clarification

- 1) Clarify that a SZ must be allocated an entire UL OFDMA symbol and restrict the PAPR\_Reduction\_and\_Safety\_Sounding\_Zone\_Allocation\_IE() accordingly.
- 2) Clarify that a SZ must occupy the last symbol(s) of a permutation zone.
- 3) Define a SZ shift value (u) used in the UL\_Sounding\_Command\_IE().

[Add the following text and modify table 289 and text on page 431 as follows]:

When a UIUC 13 allocation is used to define a Sounding Zone, it shall occupy one or more entire OFDMA symbol(s) and be located in the last symbol(s) of a permutation zone.

**Table 289—PAPR reduction, and safety zone, and sounding zone allocation IE format**

PAPR_Reduction_and_Safety_Sounding_Zone_Allocation_IE() {	-	-
<b>OFDMA symbol offset</b>	8 bits	-
<b>Subchannel offset</b>	7 bits	<u>Not used for Sounding Zone</u>
<b>No. OFDMA symbols</b>	7 bits	-
<b>No. subchannels/SZ Shift Value</b>	7 bits	<u>No. Subchannels for PAPR reduction/safety zone. Shift value (u) for Sounding Zone</u>
<b>PAPR Reduction/Safety Zone</b>	1 bit	0 = PAPR reduction allocation 1 = Safety zone allocation
<b><u>Sounding Zone</u></b>	<u>1 bit</u>	<u>0 = PAPR/Safety Zone Allocation</u> <u>1 = Sounding Zone Allocation</u>
<i>Reserved</i>	1 bit	Shall be set to zero
}		

#### Subchannel offset

The lowest index subchannel that are used for carrying the PAPR-reduction/safety-zone, starting from subchannel 0. **For Sounding Zone allocations this field is unused and its value shall be set to zero.**

#### Number of subchannels/SZ Shift Value

The number of subchannels with subsequent indexes that are used for the PAPR reduction/safety-zone. **For Sounding Zone allocations this field defines the shift value (u) used for decimation offset and cyclic shift index.**